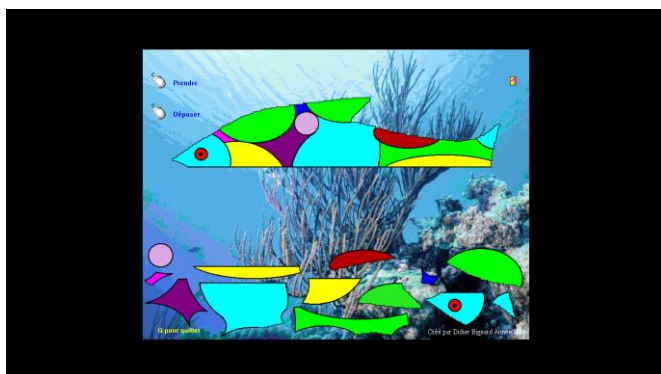


Multimice® *New*

Uses with Educative Freeware

Poisson



Poisson is an educational software.

The aim is, for the student, to reproduce symmetrically the displayed image.

This game allows you to show the importance of the geometric tool which is the symmetry.

Mesures



Mesure is a freeware for learning how to measure the perimeter of different objects.

For this, the student can use the rule at her/his disposal.

Musée



Museum is an awakening freeware.

The aim of this game is to classify objects into three categories.

An object class must be contained in a column.



With Multimice® New :

With this software, Multimice®New allows the teacher to make more interactive lesson and so develop the student interest for the activity.

By involving the min these educational games, the teacher keeps them active and retains their attention. This is possible with the function which allows to give the hand alternately, to each student, with Multimice®New.

The complementarity of educational software and Multimice®New facilitates understanding and learning.

The MultiMice®Newsystem allows the deployment of a mobile classroom or media room for a fraction of the cost of conventional equipment:

599 € VAT ex.

Warranty : 3 years

